



Tetris: The Games People Play

By Box Brown

Download now

Read Online →

Tetris: The Games People Play By Box Brown

It is, perhaps, the perfect video game. Simple yet addictive, Tetris delivers an irresistible, unending puzzle that has players hooked. Play it long enough and you'll see those brightly colored geometric shapes everywhere. You'll see them in your dreams.

Alexey Pajitnov had big ideas about games. In 1984, he created Tetris in his spare time while developing software for the Soviet government. Once Tetris emerged from behind the Iron Curtain, it was an instant hit. Nintendo, Atari, Sega?game developers big and small all wanted Tetris. A bidding war was sparked, followed by clandestine trips to Moscow, backroom deals, innumerable miscommunications, and outright theft.

In this graphic novel, *New York Times*–bestselling author Box Brown untangles this complex history and delves deep into the role games play in art, culture, and commerce. For the first time and in unparalleled detail, *Tetris: The Games People Play* tells the true story of the world's most popular video game.

↓ [Download Tetris: The Games People Play ...pdf](#)

📄 [Read Online Tetris: The Games People Play ...pdf](#)

Tetris: The Games People Play

By Box Brown

Tetris: The Games People Play By Box Brown

It is, perhaps, the perfect video game. Simple yet addictive, Tetris delivers an irresistible, unending puzzle that has players hooked. Play it long enough and you'll see those brightly colored geometric shapes everywhere. You'll see them in your dreams.

Alexey Pajitnov had big ideas about games. In 1984, he created Tetris in his spare time while developing software for the Soviet government. Once Tetris emerged from behind the Iron Curtain, it was an instant hit. Nintendo, Atari, Sega?game developers big and small all wanted Tetris. A bidding war was sparked, followed by clandestine trips to Moscow, backroom deals, innumerable miscommunications, and outright theft.

In this graphic novel,*New York Times*-bestselling author Box Brown untangles this complex history and delves deep into the role games play in art, culture, and commerce. For the first time and in unparalleled detail, *Tetris: The Games People Play* tells the true story of the world's most popular video game.

Tetris: The Games People Play By Box Brown Bibliography

- Rank: #109995 in Books
- Brand: First Second
- Published on: 2016-10-11
- Released on: 2016-10-11
- Original language: English
- Number of items: 1
- Dimensions: .34" h x .77" w x 6.16" l, .0 pounds
- Binding: Paperback
- 256 pages

 [Download Tetris: The Games People Play ...pdf](#)

 [Read Online Tetris: The Games People Play ...pdf](#)

Download and Read Free Online Tetris: The Games People Play By Box Brown

Editorial Review

From School Library Journal

Gr 9 Up—Brown immerses readers in the complicated origins of one of the world's most popular video games, Tetris. Its creator, Alexey Pajitnov, was a computer scientist who became obsessed with how games and puzzles affected human psychology. Before long, Pajitnov became caught up in a prototype he'd designed based on a childhood game and shared it with his friends. Soon all of Moscow was consumed by what would eventually be called "the game that escaped the USSR." The art style is reminiscent of the Cyanide and Happiness comic but whimsical in tone. It also cleverly mimics the structure of Tetris itself: straightforward and engaging, without any extra bells and whistles. With the recent Nintendo release of the hit cell phone game Pokémon Go, this title is a timely explanation of the origins of the gaming world, particularly when it comes to the rivalries among various gaming companies. The story resonates and will appeal to fans of Jim Ottaviani's Feynman and Primates: The Fearless Science of Jane Goodall, Dian Fossey, and Biruté Galdikas. VERDICT This quick, thoughtful read will find an audience among teens interested in pursuing a career in video game design or those who wonder just how video games like Tetris have spread like wildfire.—Chantalle Uzan, New York Public Library

Review

Included in NYPL's "Notable 50 Best Books for Teens" list.

"The story never stops moving until its final pieces are in place." *New York Times*

"One of gaming's most intriguing tales...A book to watch." *Nerdist*

"[A] look at the creation of Alexey Pajitnov's enduring classic and the drama that ensues when people with big bags of money try to cash in the game's popularity." *Kotaku*

"A rich read that provides valuable context for the rise of video games in the late 20th century." *A.V. Club*

"This is a work about the bittersweet dissonances of artistic creativity and commercial greed and the ephemeral yet crucial joy we get from making things fall into place." *io9*

"Against the backdrop of the Cold War, the saga of Tetris played out like a spy thriller?tragic deaths, corporate conspiracies, the prestige of nations hanging in the balance." *Boston Globe*

"A clean and engaging visual style supports a story that sustains narrative drive, humanizing the characters and making readers care about every development." *Kirkus*, starred review

"Simply illustrated in a sequential panel format, the charming black-and-white drawings convey high-concept ideas in a clever, succinct manner." *Booklist*

"*Tetris* is a remarkably spare work, cleanly and effortlessly introducing countless real-life characters and companies that intersect and tangle together in a game of tug-of-war." *GQ*

"It also cleverly mimics the structure of Tetris itself: straightforward and engaging, without any extra bells and whistles." *School Library Journal*, starred review

"The blocky paneled illustrations are reminiscent of early video game graphics, and the compact text uses dialogue effectively to break up narrative sections and keep the unfolding drama personal rather than

historically distant." *Bulletin of the Center for Children's Books*

About the Author

Box Brown is an Ignatz Award-winning cartoonist, illustrator, and comic publisher from Philadelphia. His book *Andre the Giant: Life and Legend* was released in 2014 and spent three weeks on the *New York Times* bestsellers list. His second graphic novel with publisher First Second is *Tetris: The Games People Play*. Brown launched the independent comics publishing house Retrofit Comics in 2011.

Users Review

From reader reviews:

Christine Furst:

This *Tetris: The Games People Play* book is simply not ordinary book, you have it then the world is in your hands. The benefit you obtain by reading this book is information inside this reserve incredible fresh, you will get details which is getting deeper a person read a lot of information you will get. This *Tetris: The Games People Play* without we realize teach the one who looking at it become critical in imagining and analyzing. Don't become worry *Tetris: The Games People Play* can bring once you are and not make your carrier space or bookshelves' turn into full because you can have it with your lovely laptop even mobile phone. This *Tetris: The Games People Play* having great arrangement in word in addition to layout, so you will not feel uninterested in reading.

Irma Cook:

As people who live in the actual modest era should be revise about what going on or details even knowledge to make them keep up with the era and that is always change and make progress. Some of you maybe may update themselves by studying books. It is a good choice for you but the problems coming to you actually is you don't know what type you should start with. This *Tetris: The Games People Play* is our recommendation to make you keep up with the world. Why, since this book serves what you want and want in this era.

Erin Wright:

Tetris: The Games People Play can be one of your beginner books that are good idea. We recommend that straight away because this reserve has good vocabulary that will increase your knowledge in terminology, easy to understand, bit entertaining however delivering the information. The article author giving his/her effort to place every word into joy arrangement in writing *Tetris: The Games People Play* although doesn't forget the main stage, giving the reader the hottest and based confirm resource facts that maybe you can be one of it. This great information can certainly drawn you into new stage of crucial considering.

Robert Victor:

Would you one of the book lovers? If yes, do you ever feeling doubt when you are in the book store? Aim to pick one book that you never know the inside because don't ascertain book by its include may doesn't work at this point is difficult job because you are afraid that the inside maybe not seeing that fantastic as in the outside appearance likes. Maybe you answer is usually *Tetris: The Games People Play* why because the

wonderful cover that make you consider in regards to the content will not disappoint you. The inside or content is definitely fantastic as the outside as well as cover. Your reading 6th sense will directly make suggestions to pick up this book.

**Download and Read Online Tetris: The Games People Play By Box
Brown #OS5VMCDW6EB**

Read Tetris: The Games People Play By Box Brown for online ebook

Tetris: The Games People Play By Box Brown Free PDF d0wnl0ad, audio books, books to read, good books to read, cheap books, good books, online books, books online, book reviews epub, read books online, books to read online, online library, greatbooks to read, PDF best books to read, top books to read Tetris: The Games People Play By Box Brown books to read online.

Online Tetris: The Games People Play By Box Brown ebook PDF download

Tetris: The Games People Play By Box Brown Doc

Tetris: The Games People Play By Box Brown Mobipocket

Tetris: The Games People Play By Box Brown EPub